Leonor Peereboom

Digital Designer & Artist

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Profile

Hi I am Leonor, I'm Portuguese and Dutch, and very much a third-culture kid. I grew up in six different countries and moved seven times before landing at Design Academy Eindhoven. I work with Blender, Unity, Unreal, and HTML to create videos, installations, and web games. My projects are colorful, glittery, and playful, but they also carry a layer of social commentary. I like to design embodied digital experiences that invite people to reflect while having fun.

World Building, 3D Animation, Graphic Design, Video Editing, Sound Piece Creation, Game Development, Concept Art/ Development, Web Coding, Research, Drumming, Comunication, Collaboration

Softwares: Blender, Unity, Unreal Engine, Visual Studio Code, Metashape, in 3D, Abelton, Sketch Up, Appsheets, Teachable Machine, Open Ai, Adobe Suite, Logic Pro, Cargo, ElevenLabs, Apple Ecosystem.

Languages: English (mother tongue), Portuguese (C1) __ Coding: HTML, Javascript, Typescript, CSS

The Archival Bedroom - Web development/coding

Experience

24/09/2025 -Present

1/10/2025

25/10/2025

Working along side a Design Academy graduating student to create a public archival website, were users will be provided their own online bedroom and diary. As the lead developer I am in charge of creating the front end and the back end of the platform. This project is aimed to be relased in May 2026. In order to get testing, we are also hosting a series of workshops were indivudals will be able to use the platform.

Dutch Design Week -Musician,Graphic Design & Volunteering

Working with an alumni from Design Academy, I played a drum they created for their graduation project presentation. I also created posters for different events at Dutch Design Week such as the ZO I ZO event and a performance. Additionally I volunteered for Impakt Gallery for their exhibit in Eindhoven, where I gave tours and explained different works.

Theater Director - Directing,Producing & Script writing

For 5 years I was the director for theater productions for the International School of Amsterdam whereby I would script write, stage and direct the High School Production. I directed 5 productions, Peter Pan, Girls Who, James and The Giant Peach, Clue The Musical and Superhero High School.

ISA Art Inventory - Database App

Created a database app that inventories the art supplies of the International School Of Amsterdam's art department, in collaboration with the head of the department. I created this platform using app sheets, to develop a system to bookkeep the art inventory and to understand which students have loaned out supplies. It is a private platform for the School that is still running.

Stories That Move -Member, Co-Leader

Wember, Co-Leader
Volunteered for a non-profit organization, in collaboration with the Anne Frank
Foundation, that creates a toolbox for schools to teach students about real life societal
and systemic issues by sharing people's stories. I started out as a member but then
became one of the leaders of the International School of Amsterdam branch of the
organization. We organised workshops, and created a podcast that was available on
the Anne Frank Foundation website that shared impactful student life stories.

11/01/2019

04/05/2023

06/01/2023

10/04/2023

25/08/2018

04/05/2023

Education



Design Academy Eindhoven BA

In my 3rd year



International School of Amsterdam, High School

International Baccalaureate (IB)

Graduated with Honor Academic Achievement & The ISA Leadership Award